

What is claimed is:

1 1. An method for playing an interactive distributed game, the
2 method comprising:
3 receiving at a scoring database a next play prediction for a sporting
4 event from a remote terminal;
5 determining an actual play outcome for the sporting event;
6 transmitting an actual play outcome representation to the remote
7 terminal; and
8 scoring the play prediction based on the actual play outcome.

1 2. The method of claim 2 wherein receiving the next play
2 prediction comprises receiving at least one of a yardage prediction and a
3 scoring prediction.

1 3. The method of claim 1, wherein transmitting comprises at
2 least one of transmitting over a network, transmitting over a radio channel,
3 and transmitting over a television channel.

1 10. The interactive distributed game of claim 7, wherein the
2 remote terminal is further responsive to a defensive play outcome to
3 update the participant score.